Set estimation with alphahull and alphashape3d V Xornada de usuarios R en Galicia

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Point sets are a fundamental source of information in many disciplines:

samples from probability distributions





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Point sets are a fundamental source of information in many disciplines:

- samples from probability distributions
- portions of realizations of point processes observed within bounded sampling windows
- have substantive meaning (for example, landmarks in industrial parts or in biological structures)





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- ▶ The term set estimation refers to the statistical problem of estimating an unknown set *S* from a random sample of points $X_n = \{X_1, ..., X_n\}$ whose distribution is closely related to *S*.
- Apart from the set itself, we may be interested in approximating a particular characteristic of the set, the length in \mathbb{R}^2 or surface area in general dimension \mathbb{R}^d



- There are different geometrical structures that can capture the shape of a set from a sample of points taken from it.
- The extent to which these structures manage faithfully to reproduce the original set depends heavily on the geometrical characteristics of the set.



- Devroye-Wise estimator: $S_n = \bigcup_{i=1}^n B(X_i, \varepsilon_n)$
- Convex hull estimator: $conv(X_n)$
- α -convex hull estimator: $C_{\alpha}(\mathcal{X}_n) = (\mathcal{X}_n \oplus \alpha \mathring{B}) \ominus \alpha \mathring{B}$

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- The boundary of the α-convex hull comprises arcs of circles (in 2D), or spherical caps (in 3D), and intersections thereof.
- If now we approximate the boundary of the α-convex hull by a polygonal curve (in 2D) or by a polyhedral surface (in 3D), then we get another object that approximates the original set, called the α-shape.

Implementation

- Some of the set estimators in literature are easy to implement.
 - For instance, the convex hull of a set of points in *d*-dimensional Euclidean space can be computed using functions in package geometry.
- The implementation of the α -convex hull, however, is not so immediate and some effort is required in order to compute it efficiently.

Implementation

- Edelsbrunner, Kirkpatrick, and Seidel (1983) proposed an algorithm to construct the α-convex hull of a finite set of points in R². The algorithm is based on the closed relationship that exists between this construct and Delaunay triangulations.
- Edelsbrunner and Mücke (1994) give the algorithm to compute the α -shape in 3D. It can be computed from the α -complex of the sample, which is a subcomplex of the Delaunay triangulation. The α -shape is the polytope (in a general sense) formed by the union of all simplices of the α -complex.



On the shape of a set of points in the plane. IEEE Trans. Inform. Theory, 29(4), 551-559.

Edelsbrunner H, Mücke E. P. (1994)

Three-dimensional Alpha Shapes. ACM Trans. Graph., 13(1), 43-72.

Implementation

- The R package alphahull computes the alpha-shape and alpha-convex hull of a given sample of points in the plane. The package also includes, among others, a function that returns the Delaunay triangulation and its dual Voronoi diagram and a function to calculate the Devroye-Wise estimator.
- The R package alphashape3d comprises functions to compute, represent and display the α-shape of a given sample of points in three-dimensional Euclidean space.

alphahull package: α -convex hull



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- The boundary of $C_{\alpha}(\mathcal{X}_n)$ is completely determined. It is formed by the union of arcs of balls of radius α besides possible isolated points.
- We can compute the perimeter of the α -convex hull.

The extremes of an arc can be written as $c + \alpha A_{\theta}(v)$ and $c + \alpha A_{-\theta}(v)$, bring $A_{\theta}(v)$ the clockwise rotation of angle θ of the unitary vector v. The length of each arc is $2\theta\alpha$

We can compute the area of the α-convex hull.

The area of $C_{\alpha}(\mathcal{X}_n)$ is the sum of the areas of the connected components



- > ahull.obj\$length
- > areaahull(ahull.obj)

alphahull package: α -shape





- > ashape.obj <- ashape(x, alpha = alpha)</pre>
- > plot(ashape.obj)

alphahull package: Devroye-Wise estimator



> eps <- 0.03 > dw.obj <- dw(x, eps = eps)

- We can compute the area of the DW estimator (not included in the library).
- The volume of the union of a family of 3D balls can be computed using the Structural Bioinformatics Library (SBL), a C++/Python API by Cazals and Dreyfus (2016).

alphahull package: Voronoi diagram and Delaunay triangulation

• The Voronoi diagram of X_n is a covering of the plane by *n* regions V_i , where for i = 1, ..., n,

$$V_i = \{x \in \mathbb{R}^2 : \|x - X_i\| \le \|x - X_j\| \text{ for all } X_j \in \mathcal{X}_n\}.$$

The Delaunay triangulation of X_n is defined as the straight line dual to the Voronoi diagram of X_n, that is, there exists a straight line edge between X_i and X_i if and only if V_i and V_i are Voronoi neighbours.



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- > delvor.obj <- delvor(x)</pre>
- > plot(delvor.obj)

alphashape3d package: α -shape in 3D



```
> alphashape3d <- ashape3d(x, alpha = 0.5)
> plot(alphashape3d)
```

alphashape3d package: α -shape in 3D

- The library alphashape3d also computes the values of several attributes of the α-shape.
- We can identify the connected components of the α -shape



> plot(alphashape3d, byComponents = TRUE)

alphashape3d package: α -shape in 3D

- The function volume_ashape calculates the volume of the α-shape of a point cloud.
- We can also compute the volume of each connected component.
- The function inashape3d checks whether one or several points belong to the interior of the α shape.
- the function surfaceNormals calculates the normal vectors to the triangles in the boundary of the α-shape.

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Thomas Lafarge and Beatriz Pateiro-Lopez (2017). alphashape3d: Implementation of the 3D Alpha-Shape for the Reconstruction of 3D Sets from a Point Cloud. R package version 1.3.







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alphahull: delineation of buildings using the alpha-shape algorithm





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A Measuring and Analysis Method of Coupled Range of Motion of the Human Hands. *IEEE International Conference on Systems, Man, and Cybernetics*, 454, 60–69.

alphahull: estimation of the area of the range of motion in two dimensional plane





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Adaptive Radiation within Marine Anisakid Nematodes: A Zoogeographical Modeling of Cosmopolitan, Zoonotic Parasites. *PLoS ONE*, 6(12), e28642.

alphahull: species-specific distribution patterns of Anisakis spp.





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alphashape3d: tree canopy volume estimation using α -shapes



Thanks

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